

DEPT. OF NARRATIVE ARTS DEGREE PLANS, 2022-23
with course equivalencies

BACHELOR OF FINE ARTS (BFA) — VIDEO GAME DESIGN MAJOR

LIBERAL ARTS CORE REQUIREMENTS:

*ENGL 1313 Composition and Literature I	3	CHRI 1301 Introduction to the Bible	3
*ENGL 1323 Composition and Literature II	3	CHRI 2373 Christian Theology and Tradition	3
ENGL 2315 Great Works of Literature I or ENGL 2325 Great Works of Literature II	3	*MATH 1305 Math for Critical Thinking or <u>higher</u> or *PHIL 1305 Logic and Quantitative Reading	3
PSYC 1313 General Psychology	3	GOVT 2313 American and Texas Government	3
PHIL 1313 Introduction to Philosophy	3	HIST 2311 Western Civilization I	3
Natural Science & Lab	4	HISTORY: Choose 1 from HIST 2312, HIST 2313, or HIST 2323	3
NARR 1300 Narrative Arts: Fiction, Films, and Games	3	COMM 1323 Rhetoric and Public Speaking	3
TOTAL HOURS IN LIBERAL ARTS CORE			43

NARRATIVE ARTS ENRICHMENT REQUIREMENTS:

6 hours of Fine Arts Electives: Any NARR, CINE, DIGI, WRIT, ART, or MUSI courses Narrative Arts students must take 6 hours of Fine Arts courses in addition to the major requirements. This requirement may be fulfilled with electives or courses taken as part of another Fine Arts degree program or minor.		6
TOTAL HOURS IN NARRATIVE ARTS ENRICHMENT		6

MAJOR REQUIREMENTS:

NARRATIVE ARTS CORE COURSES:		<i>Old Curriculum Equivalent:</i>	
NARR 1000 Narrative Arts Forum (must enroll every semester)			0
NARR 2200 Art of Storytelling		CNMA 1305 Art of Storytelling	3
DIGI 2100 Storytelling in Digital Media			
NARR 2310 Media & Careers Survey		CNMA 1310 Media & Careers Survey	3
NARR 2312 Collaboration & Communication		CNMA 1311 Collab. & Communication	3
NARR 3310 Portfolio, Pitching, & Networking		<i>New Course (can apply CNMA 3330 Digital Design/Portfolio)</i>	3
3 hours of Faith & Culture Courses:			
NARR 3120, 3220, 3320 Faith, Culture & the Arts		CNMA 1150, 1250, 1350 Faith, Culture & the Arts	3
Total Narrative Arts Core			15
BFA IN VIDEO GAME DESIGN MAJOR REQUIREMENTS:			
DIGI 3321 Art Foundations for Digital Artists		<i>New Course (can apply ART 1303 Methods & Materials)</i>	3
DIGI 3322 2D Digital Art & Design		CNMA 3330 Digital Design & Portfolio	3
DIGI 3323 3D Digital Art & Design		<i>New Course (can apply relevant Special Topics courses)</i>	3
DIGI 3350 Principles of Cinema & Animation		<i>New Course (can apply CNMA 1301 Cinematic Core Principles)</i>	3
DIGI 3460 Intro to Video Game Design		<i>New Course (can apply relevant Special Topics courses)</i>	4
DIGI 4192 Sophomore Portfolio		<i>New Course</i>	1
9 hrs Art & Design/Animation:			
DIGI 3351 Animation Prod. I	DIGI 3125 Art & Design (1 hr)	<i>New Courses (can apply relevant Special Topics courses)</i>	9
DIGI 3352 Animation Prod. II	DIGI 3225 Art & Design (2 hrs) DIGI 3325 Art & Design (3 hrs)		
DIGI 3361 Principles of Game Theory		<i>New Course (can apply relevant Special Topics courses)</i>	3
DIGI 3362 Gameplay Implementation		<i>New Course (can apply relevant Special Topics courses)</i>	3
6 hrs Adv. Game Development:			
DIGI 4160 Adv. Practicum (1 hr)	DIGI 4361 Adv. Game Dev. I	<i>New Courses (can apply relevant Special Topics courses)</i>	6
DIGI 4260 Adv. Practicum (2 hrs)	DIGI 4362 Adv. Game Dev. II		
DIGI 4360 Adv. Practicum (3 hrs)			
DIGI 4194 Junior Portfolio		<i>New Course</i>	1
3 hours of Internship:			
DIGI 4195, 4295, 4395 Internship		CNMA 3145, 3245, 3345 Internship	3
DIGI 4199 Senior Portfolio		CNMA 4199 Senior Portfolio	1
Total Hours in Major			58
Elective Hours Required 6 hours must be Fine Arts courses			25
TOTAL HOURS IN DEGREE			125